

Iterators and Generators

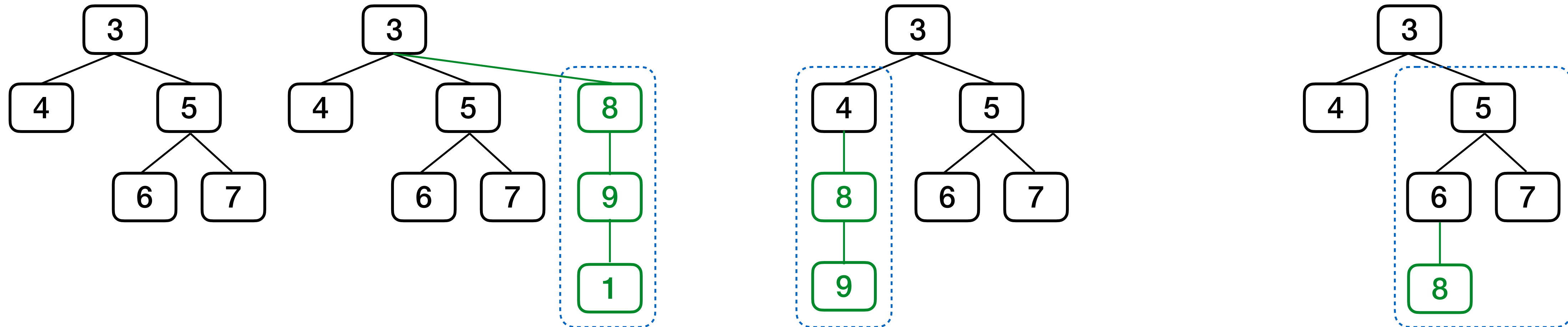
Announcements

Building Lists of Branches

Example: Make Path

A list describes a path if it contains labels along a path from the root of a tree. Implement `make_path`, which takes a tree `t` with unique labels and a list `p` that starts with the root label of `t`. It returns the tree `u` with the fewest nodes that contains all the paths in `t` as well as a (possibly new) path `p`.

`t1` `make_path(t1, [3,8,9,1])` `make_path(t1, [3,4,8,9])` `make_path(t1, [3,5,6,8])`



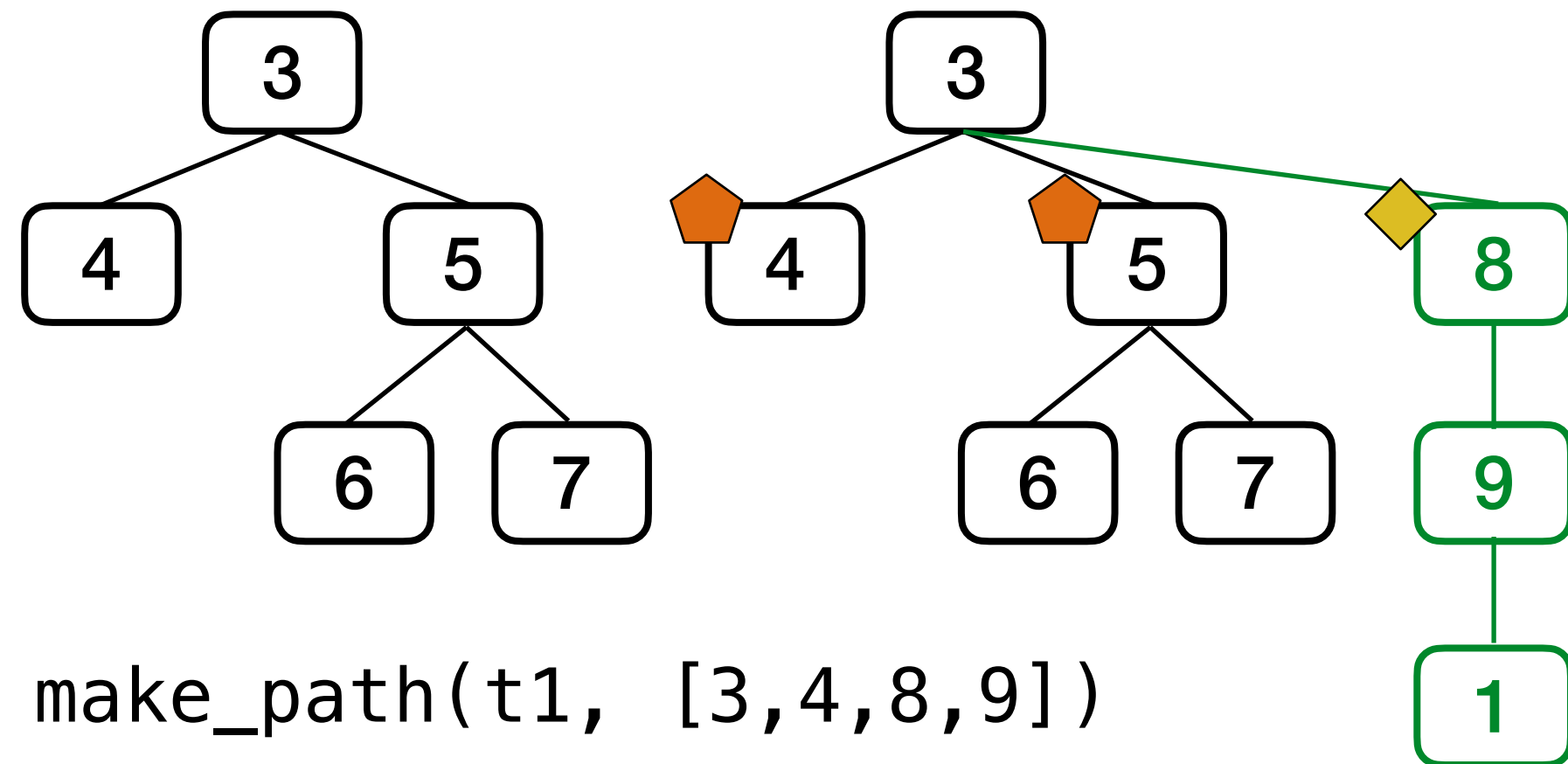
Recursive idea: `make_path(b, p[1:])` is a branch of the tree returned by `make_path(t, p)`

Special case: if no branch starts with `p[1]`, then a leaf labeled `p[1]` needs to be added

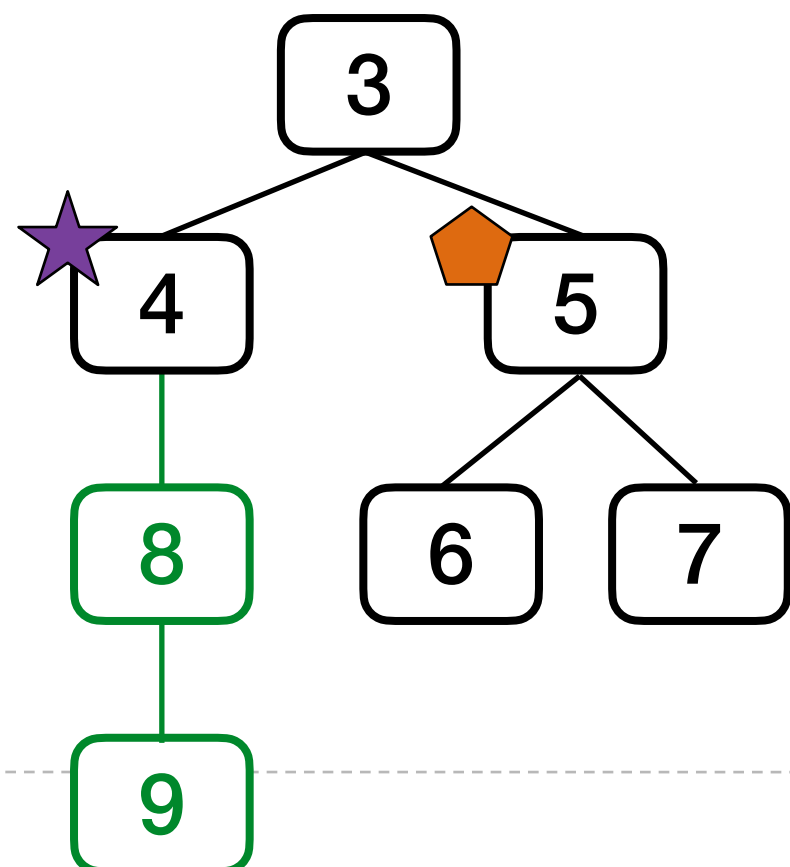
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`t1` `make_path(t1, [3,8,9,1])`



`make_path(t1, [3,4,8,9])`



```
def make_path(t, p):  
    "Return a tree like t also containing path p."  
    assert p[0] == label(t), 'Impossible'  
    if len(p) == 1:  
        return t  
    new_branches = []  
    found_p1 = False  
    for b in branches(t):  
        if label(b) == p[1]:  
            ★ new_branches.append(make_path(b, p[1:]))  
            found_p1 = True  
        else:  
            ⬠ new_branches.append(b)  
    if not found_p1:  
        ⬡ new_branches.append(make_path(tree(p[1]), p[1:]))  
    return tree(label(t), new_branches)
```

List Practice

Tuples

(Demo)

Iterators

Iterators

A container can provide an iterator that provides access to its elements in order

iter(iterable): Return an iterator over the elements of an iterable value

next(iterator): Return the next element in an iterator

```
>>> s = [3, 4, 5]
>>> t = iter(s)
>>> next(t)
3
>>> next(t)
4
>>> u = iter(s)
>>> next(u)
3
>>> next(t)
5
>>> next(u)
4
```

(Demo)

Break: 5 minutes

Map Function

Map

`map(func, iterable)`: Make an iterator over the return values of calling `func` on each element of the `iterable`.

(Demo)

Generators

Generators and Generator Functions

```
>>> def plus_minus(x):  
...     yield x  
...     yield -x  
  
>>> t = plus_minus(3)  
>>> next(t)  
3  
>>> next(t)  
-3  
>>> t  
<generator object plus_minus ...>
```

A *generator function* is a function that **yields** values instead of **returning** them

A normal function **returns** once; a *generator function* can **yield** multiple times

A *generator* is an iterator created automatically by calling a *generator function*

When a *generator function* is called, it returns a *generator* that iterates over its yields

(Demo)

Spring 2023 Midterm 2 Question 5(b) Revisited

Definition. When parking vehicles in a row, a motorcycle takes up 1 parking spot and a car takes up 2 adjacent parking spots. A string of length n can represent n adjacent parking spots using % for a motorcycle, <> for a car, and . for an empty spot.

For example: `'.%%.<><>'` (Thanks to the Berkeley Math Circle for introducing this question.)

Implement **park**, a **generator function** that yields all the ways, represented as strings, that vehicles can be parked in n adjacent parking spots for positive integer n .

```
def park(n):
    """Yield the ways to park cars and motorcycles in n adjacent spots.

    >>> sorted(park(1))
    ['%', '.']
    >>> sorted(park(2))
    ['%%', '%.', '.%', '..', '<>']
    >>> len(list(park(4))) # some examples: '<><>', '.%%.', '%<>%', '%.<>'
    29
    """
```