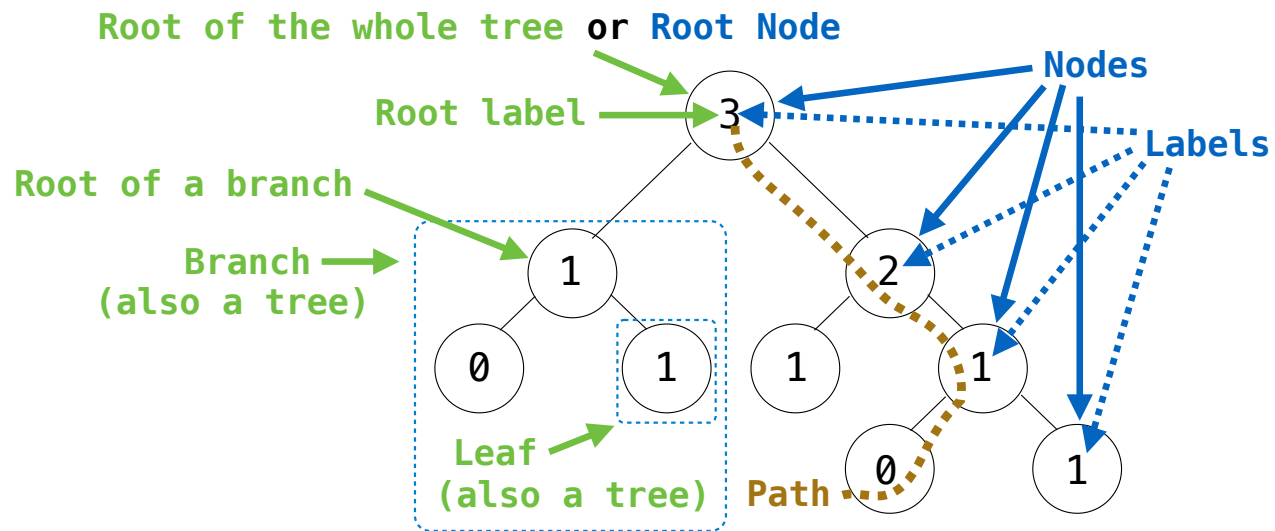


Trees

Announcements

Trees

Tree Abstraction



Recursive description (wooden trees):

A **tree** has a **root label** and a list of **branches**

Each **branch** is a **tree**

A **tree** with zero **branches** is called a **leaf**

A **tree** starts at the **root**

Relative description (family trees):

Each location in a tree is called a **node**

Each **node** has a **label** that can be any value

One node can be the **parent/child** of another

The top node is the **root node**

People often refer to labels by their locations: "each parent is the sum of its children"

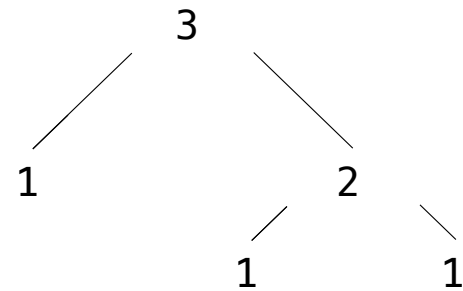
Implementing the Tree Abstraction

```
def tree(label, branches=[]):  
    return [label] + branches
```

```
def label(tree):  
    return tree[0]
```

```
def branches(tree):  
    return tree[1:]
```

- A **tree** has a root **label** and a list of **branches**
- Each branch is a tree



```
>>> tree(3, [tree(1),  
...         tree(2, [tree(1),  
...                 tree(1)])])  
[3, [1], [2, [1], [1]]]
```

Implementing the Tree Abstraction

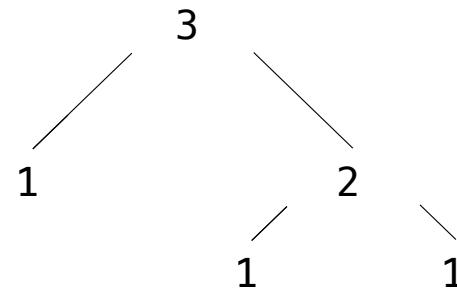
```
def tree(label, branches=[]):  
    for branch in branches:  
        assert is_tree(branch)  
    return [label] + list(branches)  
  
def label(tree):  
    return tree[0]  
  
def branches(tree):  
    return tree[1:]  
  
def is_tree(tree):  
    if type(tree) != list or len(tree) < 1:  
        return False  
    for branch in branches(tree):  
        if not is_tree(branch):  
            return False  
    return True
```

Verifies the tree definition

Creates a list from a sequence of branches

Verifies that tree is bound to a list

- A **tree** has a root **label** and a list of **branches**
- Each branch is a tree



```
>>> tree(3, [tree(1),  
...         tree(2, [tree(1),  
...                 tree(1)])])  
[3, [1], [2, [1], [1]]]
```

```
def is_leaf(tree):  
    return not branches(tree)      (Demo)
```

Tree Processing

(Demo)

Tree Processing Uses Recursion

Processing a leaf is often the base case of a tree processing function

The recursive case typically makes a recursive call on each branch, then aggregates

```
def count_leaves(t):  
    """Count the leaves of a tree."""  
    if is_leaf(t):  
        return 1  
    else:  
        branch_counts = [count_leaves(b) for b in branches(t)]  
        return sum(branch_counts)
```

(Demo)

Discussion Question

Implement `leaves`, which returns a list of the leaf labels of a tree

Hint: If you `sum` a list of lists, you get a list containing the elements of those lists

```
>>> sum([ [1], [2, 3], [4] ], [])
[1, 2, 3, 4]
>>> sum([ [1] ], [])
[1]
>>> sum([ [[1]], [2] ], [])
[[1], 2]
```

```
def leaves(tree):
    """Return a list containing the leaf labels of tree.

    >>> leaves(fib_tree(5))
    [1, 0, 1, 0, 1, 1, 0, 1]
    """
    if is_leaf(tree):
        return [label(tree)]
    else:
        return sum(List of leaf labels for each branch, [])
```

`branches(tree)`

`leaves(tree)`

`[branches(b) for b in branches(tree)]`

`[leaves(b) for b in branches(tree)]`

`[b for b in branches(tree)]`

`[s for s in leaves(tree)]`

`[branches(s) for s in leaves(tree)]`

`[leaves(s) for s in leaves(tree)]`

Creating Trees

A function that creates a tree from another tree is typically also recursive

```
def increment_leaves(t):  
    """Return a tree like t but with leaf labels incremented."""  
    if is_leaf(t):  
        return tree(label(t) + 1)  
    else:  
        bs = [increment_leaves(b) for b in branches(t)]  
        return tree(label(t), bs)  
  
def increment(t):  
    """Return a tree like t but with all labels incremented."""  
    return tree(label(t) + 1, [increment(b) for b in branches(t)])
```

Example: Printing Trees

(Demo)

Example: Summing Paths

(Demo)

Example: Counting Paths

Count Paths that have a Total Label Sum

```
def count_paths(t, total):  
    """Return the number of paths from the root to any node in tree t  
    for which the labels along the path sum to total.  
  
>>> t = tree(3, [tree(-1), tree(1, [tree(2, [tree(1)]), tree(3)]), tree(1, [tree(-1)])])  
>>> count_paths(t, 3) ◀  
2  
>>> count_paths(t, 4) ◀  
2  
>>> count_paths(t, 5)  
0  
>>> count_paths(t, 6)  
1  
>>> count_paths(t, 7) ◀  
2  
.....  
if label(t) == total:  
    found = _____ 1 _____  
  
else:  
    found = 0 _____  
  
return found + _____ sum _____ ([ count_paths(b, total - label(t)) for b in branches(t)])
```

