CS 61A Functions, Control, Environments, HOFs
Spring 2020 Guerrilla Section 0: February 7, 2020

1 Functions

Questions

1.1 Determine what the Python interpreter will output given the following lines of code.

```
>>> from operator import add, mul
>>> mul(add(5, 6), 8)


>>> print('x')


>>> y = print('x')


>>> print(y)


>>> print(add(4, 2), print('a'))
```

1.2 Determine what the Python interpreter will output given the following lines of code.

```
>>> def foo(x):
        print(x)
        return x + 1

>>> def bar(y, x):
        print(x - y)

>>> foo(3)


>>> bar(3)


>>> bar(6, 1)


>>> bar(foo(10), 11)
```

2 Control

Questions

2.1 Which numbers will be printed after executing the following code?

```
n = 0
if n:
    print(1)
elif n < 2
    print(2)
else:
    print(3)
print(4)
```

2.2 WWPD (What would Python Display) after evaluating each of the following expressions?

```
>>> 0 and 1 / 0

>>> 6 or 1 or "a" or 1 / 0

>>> 6 and 1 and "a" and 1 / 0

>>> print(print(4) and 2)

>>> not True and print("a")
```

2.3 Define a function, count_digits, which takes in an integer, n, and counts the number of digits in that number.

```
def count_digits(n):
    '''
    >>> count_digits(4)
    1
    >>> count_digits(12345678)
    8
    >>> count_digits(0)
    0
    '''
```

2.4 Define a function, count_matches, which takes in two integers n and m, and counts the number of digits that match.

```
def count_matches(n, m):
    '''
    >>> count_matches(10, 30)
    1
    >>> count_matches(12345, 23456)
    0
    >>> count_matches(121212, 123123)
    2
    >>> count_matches(111, 11) # only one's place matches
    2
    >>> count_matches(101, 10) # no place matches
    0
    '''
```

3 Environment Diagrams

Questions

3.1 Draw the environment diagram for evaluating the following code

```
def f(x):
    return y + x
y = 10
f(8)
```

3.2 Draw the environment diagram for evaluating the following code

```
def dessef(a, b):
        c = a + b
        b = b + 1

b = 6
dessef(b, 4)
```

3.3 Draw the environment diagram for evaluating the following code

```
def foo(x, y):
        foo = bar
        return foo(bar(x, x), y)

def bar(z, x):
        return z + y

y = 5
foo(1, 2)
```

3.4 Draw the environment diagram for evaluating the following code

```
def spain(japan, iran):
        def world(cup, egypt):
                return japan-poland
        return iran(world(iran, poland))

def saudi(arabia):
        return japan + 3

japan, poland = 3, 7
spain(poland+1, saudi)
```

3.5 Draw the environment diagram for evaluating the following code

```
cap = 9
hulk = 3

def marvel(cap, thor, avengers):
    marvel = avengers
    iron = hulk + cap
    if thor > cap:
        def marvel(cap, thor, avengers):
            return iron
    else:
        iron = hulk
    return marvel(thor, cap, marvel)

def iron(man):
    hulk = cap - 1
    return hulk

marvel(cap, iron(3), marvel)
```

4 Higher Order Functions

Questions

4.1 What do lambda expressions do? Can we write all functions as lambda expressions? In what cases are lambda expressions useful?

4.2 Determine if each of the following will error:

```
>>> 1/0
```

```
>>> boom = lambda: 1/0
```

```
>>> boom()
```

4.3 Express the following lambda expression using a **def** statement, and the **def** statement using a lambda expression.

```
pow = lambda x, y: x**y
```

```
def foo(x):
    def f(y):
        def g(z):
            return x + y * z
        return g
    return f
```

4.4 Draw Environment Diagrams for the following lines of code

```
square = lambda x: x * x
higher = lambda f: lambda y: f(f(y))
higher(square)(5)

a = (lambda f, a: f(a))(lambda b: b * b, 2)
```

4.5 Write **make_skipper**, which takes in a number n and outputs a function. When this function takes in a number x, it prints out all the numbers between 0 and x, skipping every nth number (meaning skip any value that is a multiple of n).

```
def make_skipper(n):
    """
    >>> a = make_skipper(2)
    >>> a(5)
    1
    3
    5
    """
```

5 Extra Questions

Questions

5.1 Define a function, ordered_digits, which takes in a positive integer, x, and returns True if the (base 10) digits of x are in non-decreasing order, and False otherwise.

```
def ordered_digits(x):
    '''
    >>> ordered_digits(5)
    True
    >>> ordered_digits(11)
    True
    >>> ordered_digits(127)
    True
    >>> ordered_digits(1357)
    True
    >>> ordered_digits(21)
    False
    >>> result = ordered_digits(1375) # Return, don't print
    >>> result
    False
    '''
```

5.2 Define a function, cycle, which takes in three functions, f1, f2, f3, and returns a function that takes in an integer n and returns a function that takes in an integer x, and returns the result of f1(x) the first time it's called, f2(x) the second time it's called, f3(x) the third time it's called, and then cycles back to f1(x) the fourth time it's called, and so on.

```
def cycle(f1, f2, f3):
    """Returns a function that is itself a higher-order function.
    >>> def add1(x):
    ...     return x + 1
    >>> def times2(x):
    ...     return x * 2
    >>> def add3(x):
    ...     return x + 3
    >>> my_cycle = cycle(add1, times2, add3)
    >>> identity = my_cycle(0)
    >>> identity(5)
    5
    >>> add_one_then_double = my_cycle(2)
    >>> add_one_then_double(1)
    4
    >>> do_all_functions = my_cycle(3)
    >>> do_all_functions(2)
    9
    >>> do_more_than_a_cycle = my_cycle(4)
    >>> do_more_than_a_cycle(2)
    10
    >>> do_two_cycles = my_cycle(6)
    >>> do_two_cycles(1)
    19
    """
```

5.3 Define a function, is_palindrome, which takes in an integer, n, and returns True if n is a palindrome and False otherwise.

```
def is_palindrome(n):
    """
    Fill in the blanks '_____' to check if a number
    is a palindrome.
    >>> is_palindrome(12321)
    True
    >>> is_palindrome(42)
    False
    >>> is_palindrome(2015)
    False
    >>> is_palindrome(55)
    True
    """
    x, y = n, 0
    f = lambda: _____________________________________
    while x > 0:
        x, y = _____________, f()
    return y == n
```