

Tree Recursion

Announcements

Recursion Review

Effective Recursion

How to Know That a Recursive Case is Implemented Correctly?

Tracing: Diagram the whole computational process (only feasible for very small examples)

Induction: Check that $f(n)$ is correct as long as $f(n-1) \dots f(0)$ are.
(*This the recursive leap of faith.*) (**Functional Abstraction!**)

How to Get Started on a Recursive Function?

Start with the recursive case: Come up with a process that involves recursion by writing down calls you might make, what they would return, and how to use those return values.

Base case(s): Once you have the recursive case, you can trace to see where it leads.

What else helps?

Convert from iteration: If the function is easy for you to write using **while**, then you could convert it later to recursion.

Describe the recursion: Start with a description of the recursive case before writing code.

Discussion Review: Hailstone

- If **n** is even, divide it by 2
- If **n** is odd, multiply it by 3 and add 1
- Repeat until **n** is 1.
- Print out the values and return the number of steps

```
>>> a = hailstone(10)
10
5
16
8
4
2
1
>>> a
7
```

```
def hailstone(n):
    """Print out the hailstone sequence
    starting at n, and return the number of
    elements in the sequence."""
    print(n)
    if n % 2 == 0:
        return even(n)
    else:
        return odd(n)

def even(n):
    return hailstone(n // 2) + 1

def odd(n):
    if n == 1:
        return 1
    return hailstone(n * 3 + 1) + 1
```

Spring 2024 Midterm 1 Question 4(e)

Definition. A *dice integer* is a positive integer whose digits are all from 1 to 6.

```
def streak(n):  
    """Return whether positive n is a dice integer in which all the digits are the same.  
  
    >>> streak(22222)  
    True  
    >>> streak(4)  
    True  
    >>> streak(22322) # 2 and 3 are different digits.  
    False  
    >>> streak(99999) # 9 is not allowed in a dice integer.  
    False  
    """  
    return (n >= 1 and n <= 6) or (n > 9 and n % 10 == n // 10 % 10 and streak(n // 10))
```

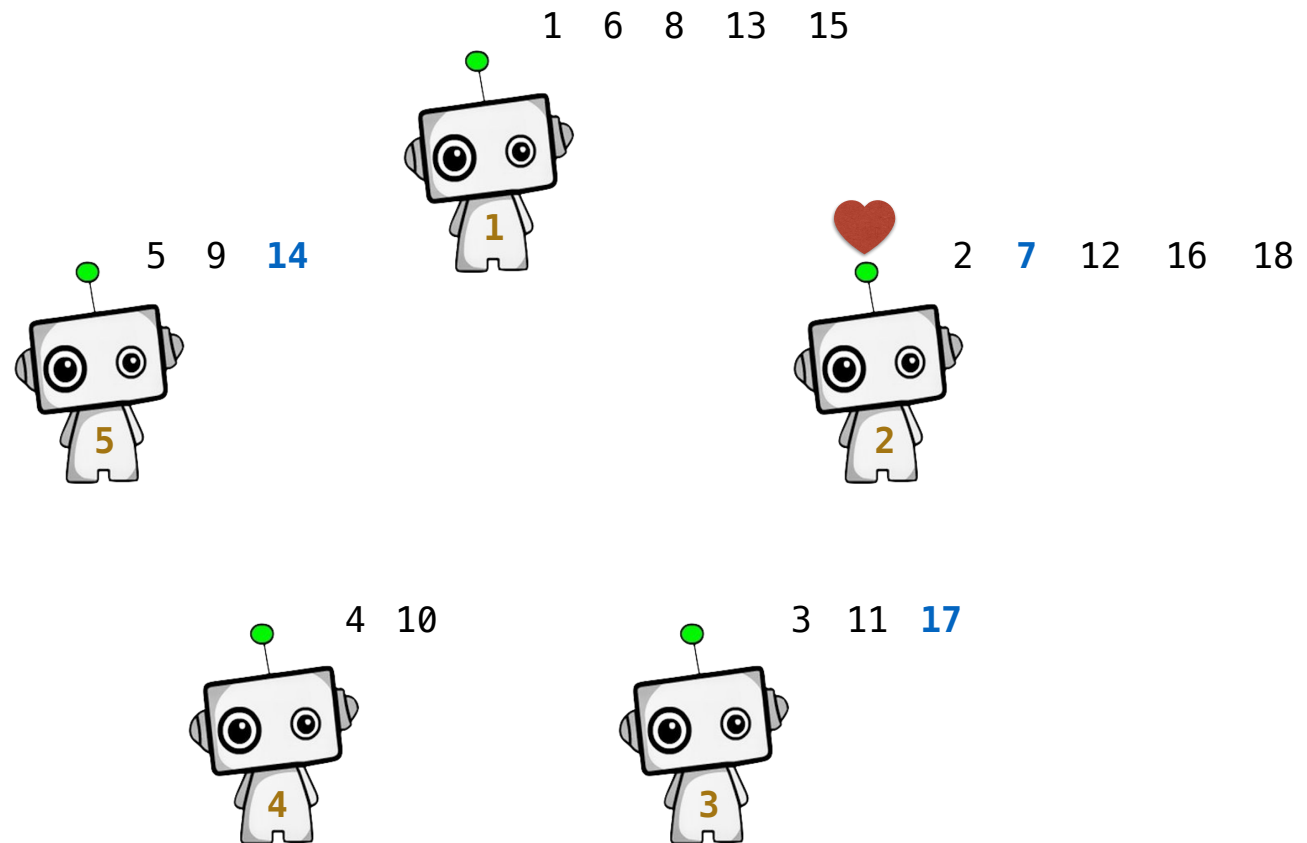
Come up with a process: how can we use the result of streak on a smaller input?

Consider example recursive calls you might make: streak(2222), streak(2), ...

A Process: In a streak, every digit except the last is a streak, and the last matches

Discussion Review: Sevens

Players in a circle count up from 1 in the clockwise direction. If a number is divisible by 7 or contains a 7 (or both), switch directions. With 5 players, who says 18?

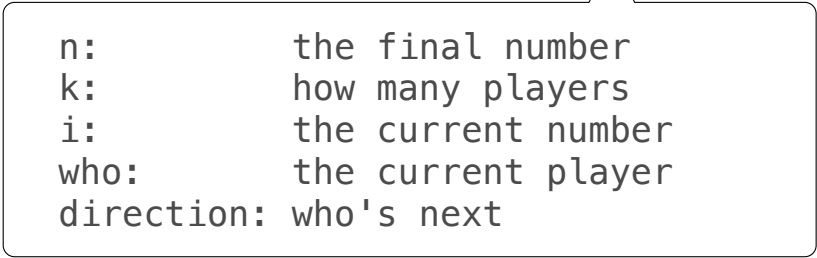


The Game of Sevens

Players in a circle count up from 1 in the clockwise direction. If a number is divisible by 7 or contains a 7 (or both), switch directions. If someone says a number when it's not their turn or someone misses the beat on their turn, the game ends.

Implement `sevens(n, k)` which returns the position of who says `n` among `k` players.

1. Pick an example input and corresponding output.
2. Describe a process (in English) that computes the output from the input using simple steps.
3. Figure out what **additional names** you'll need to carry out this process.
4. Implement the process in code using those additional names.



`n:` the final number
`k:` how many players
`i:` the current number
`who:` the current player
`direction:` who's next

(Demo)

Mutual Recursion

Mutually Recursive Functions

Two functions `f` and `g` are mutually recursive if `f` calls `g` and `g` calls `f`.

```
def unique_prime_factors(n):  
    """Return the number of unique prime factors of n.
```

```
def smallest_factor(n):  
    "The smallest divisor of n above 1."
```

```
>>> unique_prime_factors(51) # 3 * 17
```

```
2
```

```
>>> unique_prime_factors(9) # 3 * 3
```

```
1
```

```
>>> unique_prime_factors(72000) = 2 * 2 * 2 * 2 * 2 * 2 * 3 * 3 * 5 * 5 * 5
```

```
3
```

```
.....
```

```
k = smallest_factor(n)
```

```
def no_k(n):
```

```
    "Return the number of unique prime factors of n other than k."
```

```
    if n == 1:
```

```
        return 0
```

```
    elif n % k != 0:
```

```
        return unique_prime_factors(n)
```

```
    else:
```

```
        return no_k(n // k)
```

```
    return 1 + no_k(n)
```

Find the smallest
(prime) factor

Keep removing that factor until
only other factors are left

And then count the
prime factors of that

count	what remains
0	72000
1 (k = 2)	1125
2 (k = 3)	125
3 (k = 5)	1

Tree Recursion

Counting Partitions

The number of partitions of a positive integer n , using parts up to size m , is the number of ways in which n can be expressed as the sum of positive integer parts up to m in increasing order.

`count_partitions(6, 4)`

~~$1 + 5 = 6$~~ $5 > m (4)$

~~$4 + 2 = 6$~~ Decreasing order

$2 + 4 = 6$

$1 + 1 + 4 = 6$

$3 + 3 = 6$

$1 + 2 + 3 = 6$

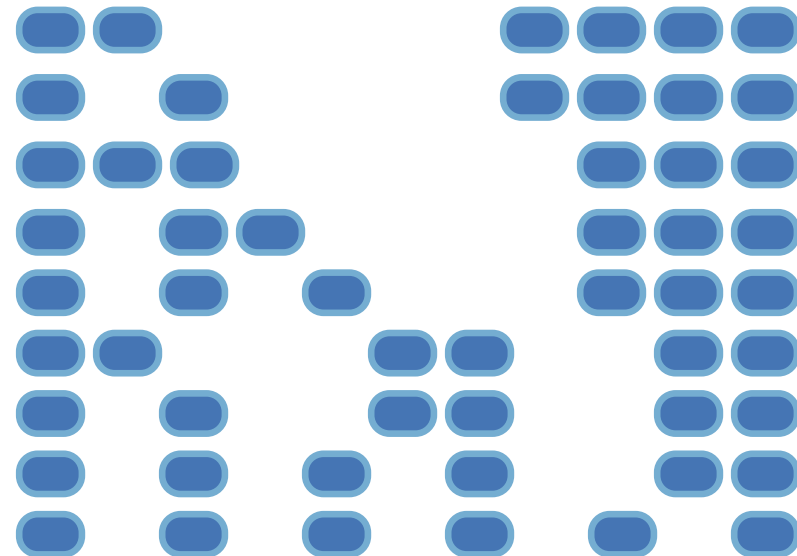
$1 + 1 + 1 + 3 = 6$

$2 + 2 + 2 = 6$

$1 + 1 + 2 + 2 = 6$

$1 + 1 + 1 + 1 + 2 = 6$

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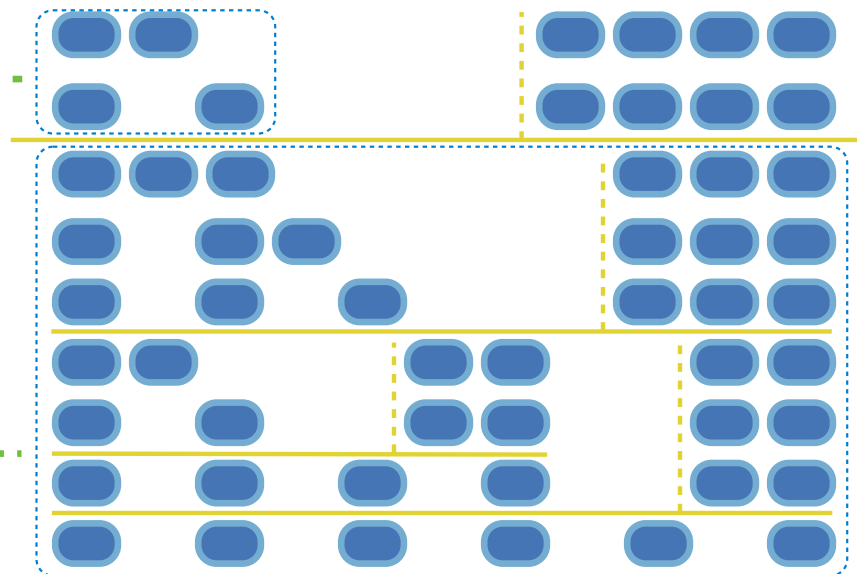


Counting Partitions

The number of partitions of a positive integer n , using parts up to size m , is the number of ways in which n can be expressed as the sum of positive integer parts up to m in non-decreasing order.

`count_partitions(6, 4)`

- Recursive decomposition: finding simpler instances of the problem.
- Explore two possibilities:
 - Use at least one 4
 - Don't use any 4
- Solve two simpler problems:
 - `count_partitions(2, 4)`
 - `count_partitions(6, 3)`
- Tree recursion often involves exploring different choices.



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 - `count_partitions(2, 4)` -----
 - `count_partitions(6, 3)` -----
- Tree recursion often involves exploring different choices.

```
def count_partitions(n, m):
    if n == 0:
        return 1 # We found a way
    elif n < 0:
        return 0 # We subtracted too much
    elif m == 0:
        return 0 # We ran out of numbers
    else:
        with_m = count_partitions(n-m, m)
        without_m = count_partitions(n, m-1)
        return with_m + without_m
```

(Demo)